

DIAMOND MINE

Z	=	Left
X	=	Right
+	=	Up
?	=	Down
Control and Q	=	Quit Game

PLAY

Guide the pipe through the mine towards the diamonds avoiding walls and bugs.

If you hit a wall or a bug then twice as much pipe is lost. If you reach the diamonds or the pipe is eaten by bugs only that length is used. The pipe start length is decreased for each level.

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JOYSTICK OPTION

Run
"C:"